

*The Addams Family*  
Sound Cue Sheet

Sound Designer: Liz Calandra  
Director: Lauren Josef

SM: Debbie Ang  
ASM's: Sean Walker & Griffin Lee

Cue	Page	Cue Line	Sound	Notes	Mic Cue
A	Pre Show	House Opens	Pre Show Music	Should be played when house opens	001
B	Pre Show	House to Half	PSA		002
C	3	"You need to grab a bow and arrow"	Bow and arrow		002
D	3	"You need a moment to explode"	Explosion		002
E	18	"Through my painful pursuit"	Birds Singing		004
F	18	Visual- when Wednesday breaks bird	Birds stop		004
G	30	"Get!!"	Thunder	Called with Light cue	004
H	30	Visual- mansion opens	Thunder	Call with mansion opens cue	004
I	31	After applause	Doorbell		005
J	32	Visual- Lurch begins opening the door	Door Creaks		005
K	32	Visual- Lurch slams the door	Door Slam		005
J5	53	"May lightning strike me where I stand if I am keeping anything from you now."	Thunder	Called with light cue	011
L	60	Visual- Everything/ everyone is set up for dinner scene	Dinner Gong		013
M	72	"OK dead people, give me some weather"	Storm		013
N	72	"looks like you'll be spending the night"	Thunder and stop storm		013
O	73	Visual- Curtain Closes	Thunder		013
P	94	"Ready" and music stops	Slo Mo Arrow		019
R	114	"Pugsley, will you do the honors"	Lighting of jet pack		023
S	1114	"Fly my lunatic brother! Fly On the Wings of Love"	Jet pack take off		023